Name ______ Date

Linear Inequalities in 2 Variables

Why is it called "2 variables"? Because 2 different letters (x and y) in a single inequality

Inequalities come in 2 forms...

y > mx + b

OR

Ax + By > C

*Have to do algebra to turn into y > mx + b

How to Solve? Solve by Graphing

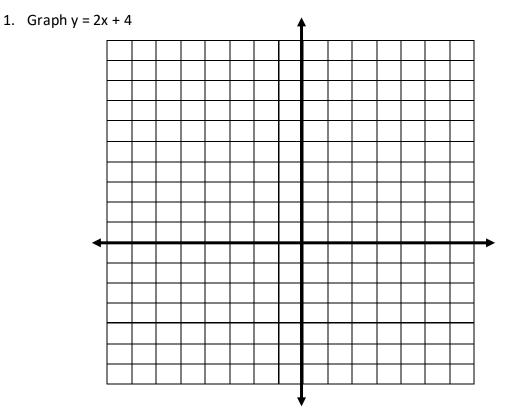
- 1. Graph the linear equation
- 2. Determine if the boundary is a part of the solution region

Yes	No
≥,≤	>,<,≠

*If boundary is **not** included in the solution region, use dashed lines

- 3. Shade the solution region
- 4. State the solution

Example. Find the solution to $y \ge 2x + 4$

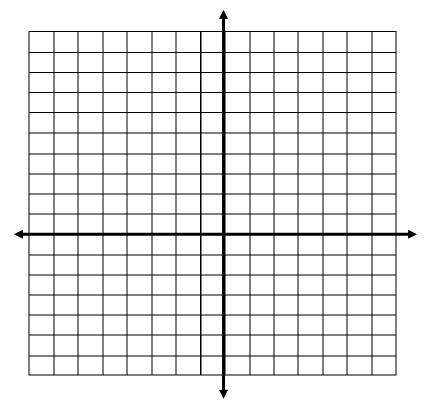


- 2. Boundary (is / is not) a part of the solution region
- 3. Shade the solution region
- 4. The solution to $y \ge 2x + 4$ is a region (above / below) y = 2x + 4

(including / not including) the points on the line y = 2x + 4

Ex-1) Find the solution to $y \le 3x - 6$

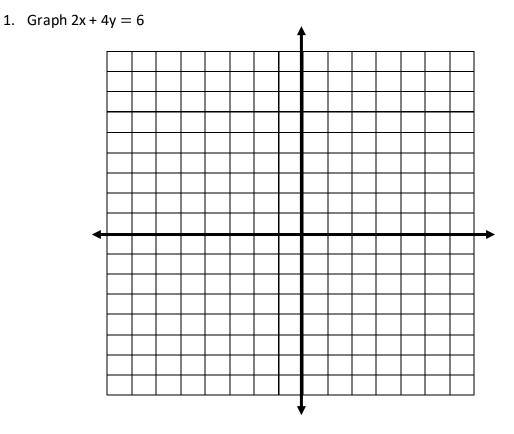
1. Graph y = 3x - 6



- 2. Boundary (is / is not) a part of the solution region
- 3. Shade the solution region
- 4. The solution to $y \le 3x 6$ is a region (above / below) y = 3x 6

(including / not including) the points on the line y = 3x - 6

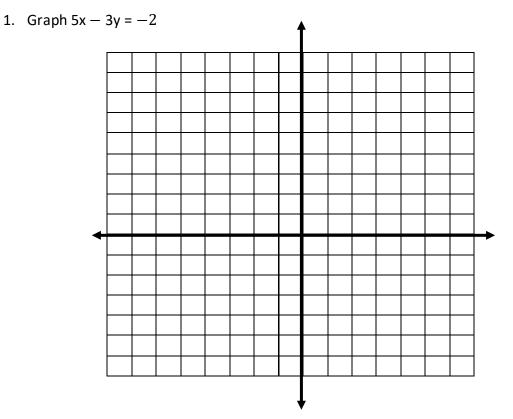
Ex-2) Find the solution to 2x + 4y > 6



*Note: Remember to do algebra to change Ax + By > C into y > ax + b

- 2. Boundary (is / is not) a part of the solution region
- 3. Shade the solution region
- 4. The solution to 2x + 4y > 6 is a region (above / below) 2x + 4y = 6(including / not including) the points on the line 2x + 4y = 6

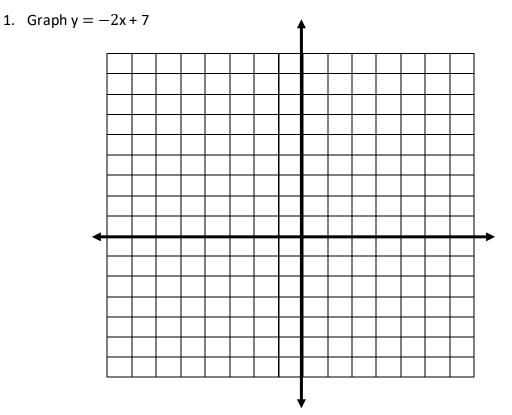
Ex-3) Find the solution to 5x - 3y < -2



*Note: "y" should be on the right side of the inequality sign

- 1. Boundary (is / is not) a part of the solution region
- 2. Shade the solution region
- 3. The solution to 5x 3y < -2 is a region (above / below) 5x 3y = -2(including / not including) the points on the line 5x - 3y = -2

Ex-4) Find the solution to $y \neq -2x + 7$



- 1. Boundary (is / is not) a part of the solution region
- 2. Shade the solution region
- 3. The solution to $y \neq -2x + 7$ is a region (above / below) y = -2x + 7

(including / not including) the points on the line y = -2x + 7