

FREE FALL AND PROJECTILE MOTION
In-Class Assignment

Only full solutions with diagrams and assumptions clearly stated will earn a full mark.

1. a) An object falls from a 350.0 m height. How much time does it need to land on the ground below? [5]

G: $\vec{d}_y = -350\text{m}$
 $\vec{a}_y = -9.8\text{m/s}^2$

S: $t_{ff} = \sqrt{\frac{2(-350.0)}{-9.8}}$
 $= 8.5\text{s}$

R: $t_{ff} = ? [\text{s}]$

S: It takes 8.5 s to fall to the ground.

A: $t_{ff} = \sqrt{\frac{2d_y}{a_y}}$

- b) What assumptions do you make?

→ on Earth, no obstacles, no other forces than \vec{F}_g , close to surface.

2. a) Consider a 25.0-kg projectile shot at 40.0 m/s. If it lands at the same level it was shot from after 6.60 seconds, what is its initial velocity? [5]

G: $m = 25.0\text{kg}$
 $t_{air} = 2t_{hmax}$
 $= 6.60\text{s}$
 $\vec{a}_y = -9.8\text{m/s}^2$
 $v_i = 40.0\text{m/s}$

A: $v_{fy} = v_{iy} + a_y t_{hmax} \rightarrow v_{iy} = v_{fy} - a_y t_{hmax}$
 $t_{hmax} = \frac{t_{air}}{2}$

S: $v_{iy} = 0 - (-9.8)\left(\frac{6.60}{2}\right)$
 $= 32.34\text{m/s}$

$\theta = \sin^{-1}\left(\frac{v_{iy}}{v_i}\right)$
 $\theta = \sin^{-1}\left(\frac{32.34}{40.0}\right)$
 $= 54^\circ$

R: $\theta = ? [^\circ]$

- b) What is the range of the projectile? S: $\vec{v}_i = 40.0\text{m/s}$ 54° above horizontal.

$d_x = v_{ix} \cdot t_{air}$
 $= \|v_i\| \cos \theta \cdot t_{air}$

$= (40.0)(\cos 54^\circ)(6.60)$
 $= \underline{\underline{1.6 \times 10^2\text{m}}}$

- [3] 3. a) A 10.0-kg object thrown strictly upwards with velocity of 15.0 m/s [U] spends 10.0 s in the air. What is the acceleration due to gravity?

G: $m = 10.0 \text{ kg}$

$\vec{v}_i = 15.0 \text{ m/s [U]}$

$t_{\text{air}} = 10.0 \text{ s}$

R: $a = ? \text{ [m/s}^2\text{]}$

A: • not on Earth

• $t_{h_{\text{max}}} = \frac{t_{\text{air}}}{2}$

S: $a_y = \frac{0 - 15.0}{\frac{10.0}{2}}$

$\vec{a}_y = -3.0 \text{ m/s}^2$

S: The acceleration due to gravity is $3.0 \text{ m/s}^2 \text{ [D]}$.

S: $v_{fy} = v_{iy} + a_y t$

$a_y = \frac{v_{fy} - v_{iy}}{t_{h_{\text{max}}}}$

b) What assumptions do you make?

→ landing and launching level are the same

→ only \vec{F}_g acts on the object

→ free path

→ not on Earth

[10]

$v_{iy} = 50.0 \sin 30^\circ = 25 \text{ m/s}$

$S:$ The object lands 22 m above the launching level $1.7 \times 10^2 \text{ m [R]}$
 $z = 1.7 \times 10^2 \text{ m}$

4. Where does an object land if it is shot at 50.0 m/s at 30° above horizontal and it takes 4.0 s for it to hit the ground?

G: $\vec{a}_y = -9.8 \text{ m/s}^2$

$\uparrow +$
 $\downarrow -$
 $\vec{v}_i = 50.0 \text{ m/s } 30^\circ \text{ above horizontal}$

$t_{\text{air}} = 4.0 \text{ s}$

R: $\vec{d}_x = ? \text{ [m]}$

$\vec{d}_y = ? \text{ [m]}$

$S:$ $\vec{d}_y = v_{iy} t_{\text{ff}} + \frac{1}{2} a_y t_{\text{ff}}^2$

$\vec{d}_y = 0 + \frac{1}{2} (-9.8) (1.4490)^2$

$d_y = -10.2878 \text{ m}$

$h_{\text{max}} = \frac{0^2 - v_{iy}^2}{2(-9.8)}$

$= 31.8878 \text{ m}$

$y = 31.8878 - 10.2878$

$= \underline{\underline{22 \text{ m}}}$

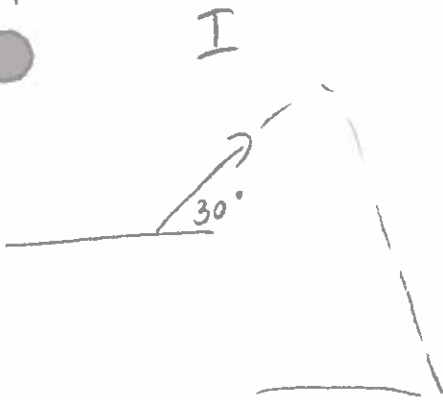
$d_x = (50.0) (\cos 30^\circ) (4.0)$

$= 173.2051 \text{ m}$

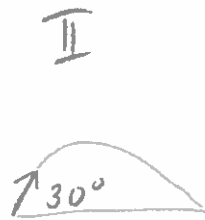
$= \underline{\underline{1.7 \times 10^2 \text{ m}}}$

$z = \sqrt{173^2 + 22^2} = 174 \text{ m}$

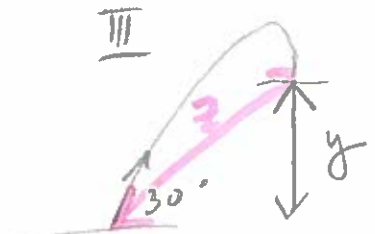
A:



or



or



$t_{\text{air}} = t_{\text{hmax}} + t_{\text{ff}}$

$t_{\text{ff}} = t_{\text{air}} - t_{\text{hmax}}$

$= 4.0 - 2.5510$

$= 1.4490 \text{ s}$

$S:$ $t_{\text{hmax}} = \frac{0 - v_{iy}}{a_y}$

$= \frac{0 - (50.0)(\sin 30^\circ)}{-9.8}$

$= 2.5510 \text{ s}$

\Rightarrow III is the scenario

[7]

$$\vec{v}_{iy} = \vec{v}_i$$

5. If you triple the velocity an object is thrown strictly upwards, what happens to the object's maximum height and its time spent in the air? **Support your reasoning with calculations.**

(B)

Before

$$v_i = v_i$$

(A)

After

$$v_i = 3v_i$$

$$\begin{aligned} \cdot h_{\max} &= \frac{0 - v_{iy}}{a_y} \\ &= \frac{-v_{iB}}{a_y} \end{aligned}$$

$$\begin{aligned} \cdot h_{\max} &= \frac{-3v_i}{a_y} \\ &= 3 \cdot \frac{(-v_i)}{a_y} \\ &= \underline{\underline{3 \cdot h_{\max}}} \quad \text{(B)} \end{aligned}$$

$$\begin{aligned} \cdot h_{\max} &= \frac{0^2 - v_{iy}^2}{2 \cdot a_y} \\ &= \frac{-v_i^2}{2a_y} \end{aligned}$$

$$\begin{aligned} \cdot h_{\max} &= \frac{0^2 - (3v_{iB})^2}{2a_y} \\ &= \frac{-9v_{iB}^2}{2a_y} \\ &= 9 \cdot \left(\frac{-v_{iB}^2}{2a_y} \right) \\ &= 9 \cdot h_{\max} \quad \text{(B)} \end{aligned}$$

∴ time to reach h_{\max} will triple
and the maximum height
will be 9 times greater.